DEMON
the fallen

Name: Nature: House:

Player: Demeanor: Faction:

Chronicle: Concept: Visage:

ATTRIBUTES

PHYSICAL
Strength_____●OOOO
Dexterity_____●OOOO
Stamina_____●OOOO

SOCIAL
Charisma_____●OOOO
Manipulation_____●OOOO
Appearance_____●OOOO

MENTAL
Perception_____●OOOO
Intelligence_____●OOOO
Wits_____●OOOO

ABILITIES

TALENTS
Alertness_____OOOOO
Athletics_____OOOOO
Awareness_____OOOOO
Brawl_____OOOOO
Dodge_____OOOOO
Empathy_____OOOOO
Expression_____OOOOO
Intimidation_____OOOOO
Intuition_____OOOOO
Leadership_____OOOOO
Streetwise_____OOOOO
Subterfuge_____OOOOO

SKILLS
Animal Ken_____OOOOO
Crafts_____OOOOO
Demolitions_____OOOOO
Drive_____OOOOO
Etiquette_____OOOOO
Firearms_____OOOOO
Melee_____OOOOO
Performance_____OOOOO
Security_____OOOOO
Stealth_____OOOOO
Survival_____OOOOO
Technology_____OOOOO

KNOWLEDGES
Academics_____OOOOO
Computer_____OOOOO
Finance_____OOOOO
Investigation_____OOOOO
Law_____ OOOOO
Linguistics_____OOOOO
Medicine_____OOOOO
Occult_____OOOOO
Politics_____OOOOO
Religion_____OOOOO
Research_____OOOOO
Science_____OOOOO

ADVANTAGES

BACKGROUNDS
_____OOOOO
_____OOOOO
_____OOOOO
_____OOOOO
_____OOOOO

LORE
_____OOOOO
_____OOOOO
_____OOOOO
_____OOOOO
_____OOOOO

VIRTUES
Conscience_____ ●OOOO
Conviction_____ ●OOOO
Courage_____ ●OOOO

APOCALYPTIC FORM
_____
_____
_____
_____
_____
_____
_____

FAITH
O O O O O O O O O O
□ □ □ □ □ □ □ □ □ □

TORMENT
Permanent
O O O O O O O O O O
Temporary
O O O O O O O O O O

WILLPOWER
O O O O O O O O O O
□ □ □ □ □ □ □ □ □ □

HEALTH
Bruised   □
Hurt   -1   □
Injured   -1   □
Wounded   -2   □
Mauled   -2   □
Crippled   -5   □
Incapacitated   □

EXPERIENCE
[ ]