

K I T H B O O K : ROCKERS

Name:
Player:
Chronicle:

Court:
Legacies:
Title:

Seeming:
Society:
Motley:

Attributes

Physical

Strength ☐ ☐ ☐ ☐ ☐ ☐
Dexterity ☐ ☐ ☐ ☐ ☐ ☐
Stamina ☐ ☐ ☐ ☐ ☐ ☐

Social

Charisma ☐ ☐ ☐ ☐ ☐ ☐
Manipulation ☐ ☐ ☐ ☐ ☐ ☐
Appearance ☐ ☐ ☐ ☐ ☐ ☐

Mental

Perception ☐ ☐ ☐ ☐ ☐ ☐
Intelligence ☐ ☐ ☐ ☐ ☐ ☐
Wits ☐ ☐ ☐ ☐ ☐ ☐

Abilities

Talents

Alertness ☐ ☐ ☐ ☐ ☐ ☐
Athletics ☐ ☐ ☐ ☐ ☐ ☐
Brawl ☐ ☐ ☐ ☐ ☐ ☐
Dodge ☐ ☐ ☐ ☐ ☐ ☐
Empathy ☐ ☐ ☐ ☐ ☐ ☐
Intimidation ☐ ☐ ☐ ☐ ☐ ☐
Kenning ☐ ☐ ☐ ☐ ☐ ☐
Persuasion ☐ ☐ ☐ ☐ ☐ ☐
Streetwise ☐ ☐ ☐ ☐ ☐ ☐
Subterfuge ☐ ☐ ☐ ☐ ☐ ☐

Skills

Crafts ☐ ☐ ☐ ☐ ☐ ☐
Drive ☐ ☐ ☐ ☐ ☐ ☐
Etiquette ☐ ☐ ☐ ☐ ☐ ☐
Firearms ☐ ☐ ☐ ☐ ☐ ☐
Leadership ☐ ☐ ☐ ☐ ☐ ☐
Melee ☐ ☐ ☐ ☐ ☐ ☐
Mining ☐ ☐ ☐ ☐ ☐ ☐
Security ☐ ☐ ☐ ☐ ☐ ☐
Stealth ☐ ☐ ☐ ☐ ☐ ☐
Survival ☐ ☐ ☐ ☐ ☐ ☐

Knowledges

Chimerical Alchemy ☐ ☐ ☐ ☐ ☐ ☐
Computer ☐ ☐ ☐ ☐ ☐ ☐
Enigmas ☐ ☐ ☐ ☐ ☐ ☐
Gematria ☐ ☐ ☐ ☐ ☐ ☐
Gremayre ☐ ☐ ☐ ☐ ☐ ☐
Investigation ☐ ☐ ☐ ☐ ☐ ☐
Lore ☐ ☐ ☐ ☐ ☐ ☐
Medicine ☐ ☐ ☐ ☐ ☐ ☐
Politics ☐ ☐ ☐ ☐ ☐ ☐
Science ☐ ☐ ☐ ☐ ☐ ☐

Advantages

Backgrounds

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Arts

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Realms

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Other Traits

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Glamour

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Willpower

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Banalities

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Health

	Real	Chimerical
Bruised	<input type="checkbox"/>	<input type="checkbox"/>
Hurt	-1 <input type="checkbox"/>	<input type="checkbox"/>
Injured	-1 <input type="checkbox"/>	<input type="checkbox"/>
Wounded	-2 <input type="checkbox"/>	<input type="checkbox"/>
Mauled	-2 <input type="checkbox"/>	<input type="checkbox"/>
Crippled	-5 <input type="checkbox"/>	<input type="checkbox"/>
Incapacitated	<input type="checkbox"/>	<input type="checkbox"/>

Ravaging/Using Threshold

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Experience:

Birthrights/Frailties

Chimera Creation: Intelligence + Crafts roll to create simple chimera without the use of electricity, radiation or active chemical reactions.
Fix-It-All: Intelligence + Crafts roll.
Flaw: Every nocker invention has an intrinsic flaw.

K I T H B O O K : R O C K E R S

Fellowship/Household: _____
Master/Leige Lord: _____

Societies/Guilds: _____
Sain Day: _____

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Experience

Total: _____
Gained From: _____

Total Spent: _____
Spent On: _____

Combat

Weapon	Difficulty	Damage	Conceal	Range	Rate	Clip

Brawling Chart			
Maneuver	Roll/Difficulty	Damage	Actions
Body Slam	Dex+Brawl/7	Special	1
Grapple	Dex+ Brawl/6	Strength	1
Kick	Dex+Brawl/7	Strength+1	1
Punch	Dex+Brawl/6	Strength	1

Armor

Class: _____ Rating: _____ Penalty: _____ Description: _____

K I T H B O O K : R O C K E R S

Expanded Background

Contacts

Holdings

Dreamers

Mentor

Vassals

Retinue

Possessions

Gear (Carried)

Chimerical Items

Treasures

Chimerical Companions

Freeholds

Location

Description

Prelude

[illegible]

Secret Societies:

Appearance

Mortal:

Fae:

Visuals

Character Sketch